



For ages 6-8 years

# THINKING Creatively

A course in creative and applied thinking skills.



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# Introduction: Creative Thinking

This activity book has been designed to allow and encourage teachers to become totally involved with the teaching of creative thinking skills. The book was developed to complement our highly popular “Creative Challenges”, a publication providing innovative applications of these skills.

While there is no one accepted way of teaching “thinking”, we feel that in being provided with an organised and developmental outline of some of the sub-skills, teachers may more readily internalize these skills, allowing a smoother approach to teaching thinking within the classroom.

## What is “creative thinking”?

While most experts can never agree on a definition, they do agree that “thinking” has a series of sub-skills. For the purpose of teaching them each of these skills can be treated in isolation.

However, it is the combination and application of several sub-skills simultaneously that leads to a higher plateau of thinking.

It is the continual practise of these skills that leads to a student being more productive and creative in his or her thinking.

Our definition of creative thinking can best be described as “applied problem solving”. As students develop their thinking skills they begin to provide a multitude of answers and solutions to any given problem. As they progress through the course as set down in this book their answers should develop to a level where they become more divergent, complex and original.

▶▶ What things come out of boxes or packages?

8  
minutes

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Score one point for each different idea. Score:

▶▶ What could you crawl under?

5  
minutes

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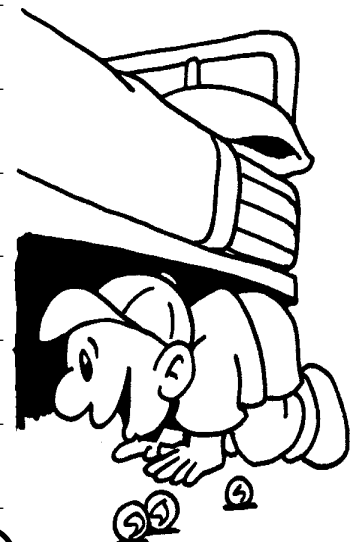
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Score one point for each different idea. Score:

▶▶ How is your family like different foods? Match each family member to a fruit or vegetable and explain how they are the same.

**15**  
minutes

Names	Fruit/Vegetables	Similarities



▶▶ Why are things invented?

**12**  
minutes

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▶▶ Why was television invented?

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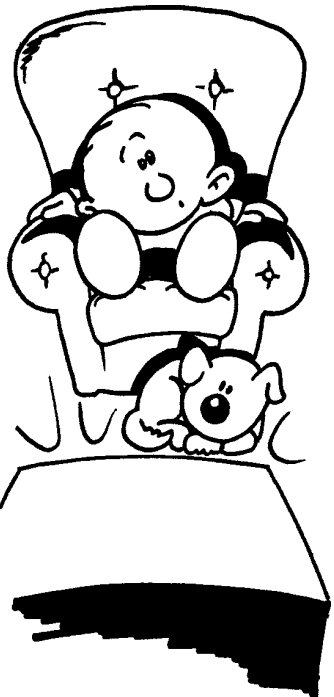
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▶▶ Explain ten new uses for paperclips.

**10**  
minutes

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My most original use is: \_\_\_\_\_

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Check and make sure no one else has thought of this.



▶▶ Use these things to create a new game.  
Explain how to play, how to score, and some of the basic rules.

**15**  
minutes

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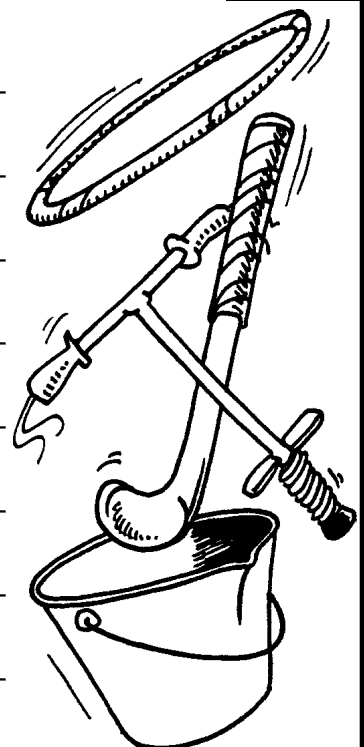
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▶▶ Redesign a pet cat to make it easier to feed and take on holidays. Draw the cat below.

**10**  
minutes

Label and explain each “elaboration” or feature.



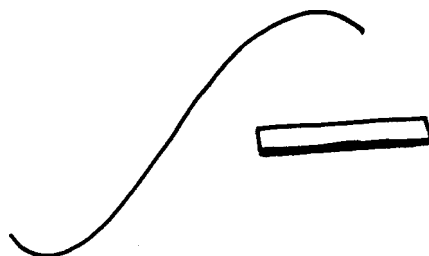
▶▶ Change this into something not found in your home. Describe what it does, how it is used, etc.

**8**  
minutes

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▶▶ Complete this chart by writing in all the animals you can think of that have two feet.

	<b>Land</b>	<b>Sea</b>	<b>Air (able to fly)</b>
<b>Scales</b>			
<b>Fur/Hair</b>			
<b>Feathers</b>			
<b>Skin</b>			

▶▶ Now list all those that have four feet ...

	<b>Land</b>	<b>Sea</b>	<b>Air (able to fly)</b>
<b>Scales</b>			
<b>Fur/Hair</b>			
<b>Feathers</b>			
<b>Skin</b>			

▶▶ Can you fill every box? Can you list over fifty animals?